



Electronics – 96032

 POLITECNICO DI MILANO



## Flicker noise and BLR/CDS

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# Disclaimer

Slides are supplementary  
material and are NOT a  
replacement for textbooks  
and/or lecture notes

# Outline

- Flicker noise
  - Review
  - Problems
- BLR and CDS
  - Problems
- Appendix

# Flicker noise

- Output noise (unilateral PSD  $K/f$ )

$$\overline{n_y^2} = \int_0^\infty \frac{K}{f} df = \infty$$

- In reality

$$\overline{n_y^2} = \int_{f_L}^{f_H} \frac{K}{f} df = K \ln \left( \frac{f_H}{f_L} \right)$$

with  $f_H$  and  $f_L$  set by the min/max observation time

# Filtered flicker noise

- Filter with WF  $W(t, f)$ :

$$\overline{n_o^2} = \int_0^\infty \frac{K}{f} |W(t, f)|^2 df$$

- We employ a rectangular approximation for  $|W|^2 \approx |W(0)|^2 \text{rect}(f_H)$

$$\overline{n_o^2} = \int_{f_L}^\infty \frac{K}{f} |W(0)|^2 \text{rect}(f_H) df = K |W(0)|^2 \ln\left(\frac{f_H}{f_L}\right)$$

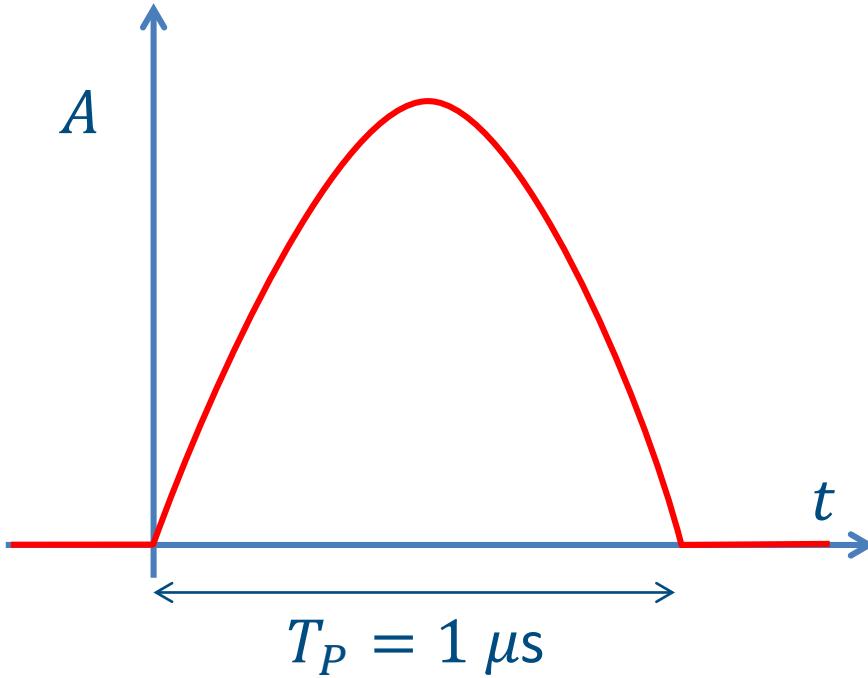
$f_H$ : set by the filter (see Appendix for examples)

$f_L$ : set by the working time

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# Problem: sinusoidal pulse + WN + FN



1. Evaluate the impact of the FN when the filter is running for 8 h
2. Compare the result with the WN one

WN PSD:  $\sqrt{\lambda} = 1 \mu\text{V}/\sqrt{\text{Hz}}$  (bilat.)

FN:  $f_{nc} = 10 \text{ kHz}$

# FN noise contribution

- We can take as a reference the optimum integration window (for WN only)

$$T_G = 0.74 \mu s \Rightarrow w(t, \tau) = \frac{G}{T_G} \text{rect}(T_G) \Leftrightarrow W(t, f) = G \text{sinc}(\pi f T_G)$$

- The (unilateral) FN magnitude is

$$\frac{K}{f_{nc}} = 2\lambda \Rightarrow K = 2 \times 10^{-8} \text{ V}^2$$

- Output FN noise contribution is

$$\overline{n_o^2} = \int_{f_L}^{\infty} \frac{K}{f} G^2 \text{sinc}^2(\pi f T_G) df \approx K G^2 \ln\left(\frac{f_H}{f_L}\right)$$

# Comparison with WN

- For FN we can take (assume  $G = 100$ )

WN BW (see Appendix)

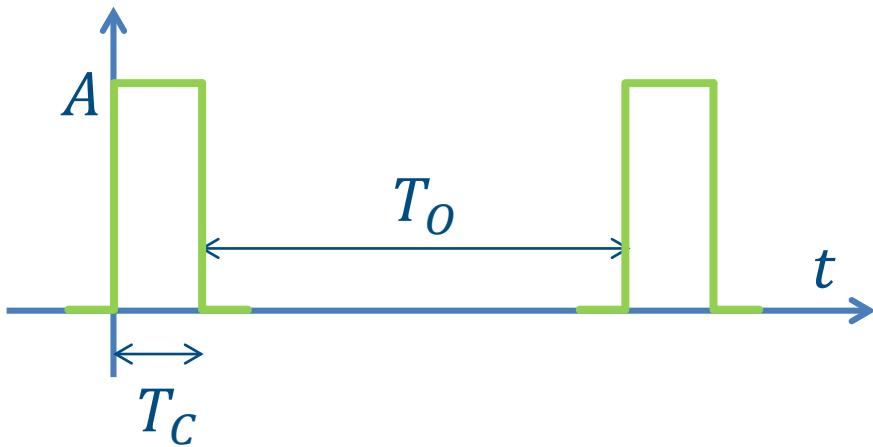
$$f_L = \frac{1}{8h} = 34.7 \text{ } \mu\text{Hz}, \quad f_H = \frac{1}{2T_G} = 676 \text{ kHz}$$

$$\overline{n_o^2} = KG^2 \ln\left(\frac{f_H}{f_L}\right) = 2 \times 10^{-4} \times 23.7 = 47.4 \times 10^{-4} \text{ V}^2 \\ = (68.8 \text{ mV})^2$$

- The WN contribution is

$$\overline{n_o^2} = \lambda \left(\frac{G}{T_G}\right)^2 T_G = 1.35 \times 10^{-2} \text{ V}^2 = (116.2 \text{ mV})^2$$

# Problem: BA with WN and FN



$$\begin{aligned}A &= 100 \mu\text{V} \\T_C &= 10 \text{ ns}, f_p = 100 \text{ kHz} \\ \text{WN PSD: } \lambda &= 10^{-15} \text{ V}^2/\text{Hz (bilat.)}\end{aligned}$$

1. Find the parameters that give  $S/N = 10$
2. Find the maximum FN corner frequency that does not degrade  $S/N$  if the filter works for 1 h
3. Size a CR filter that eliminates the FN

# BA time constant

- We can use the LPF formula:

$$\left(\frac{S}{N}\right)_{BA} = \frac{A}{\sqrt{\frac{\lambda}{2T_F}}} = 10 \Rightarrow T_F = \frac{50\lambda}{A^2} = 5 \mu s$$

- Or the single-pulse expression

$$\left(\frac{S}{N}\right)_{sp} = A \sqrt{\frac{T_C}{\lambda}} \approx 0.32 \Rightarrow 0.32 \sqrt{N_{eq}} = 10 \Rightarrow N_{eq} = 1000 \Rightarrow T_F = 5 \mu s$$

# FN noise contribution

- The open-switch time is  $T_O = 10 \mu s - T_C \approx 10 \mu s$
- The envelope time constant is

$$T_{env} \approx T_F \frac{T_O}{T_C} = 5 \text{ ms} \Rightarrow f_{max} = \frac{1}{2\pi T_{env}} \approx 32 \text{ Hz}$$

- The (unilateral) noise contributions are

$$\frac{S_{WN}}{4T_F} \gg K \ln \left( \frac{f_{max}}{f_{min}} \right) \Rightarrow f_{nc} \ll \frac{1}{4T_F \ln \left( \frac{f_{max}}{f_{min}} \right)} = 4.3 \text{ kHz}$$

$S_{WN} f_{nc}$  —————↑

$\frac{1}{3600} = 2 \times 10^{-4} \text{ Hz}$  ↑

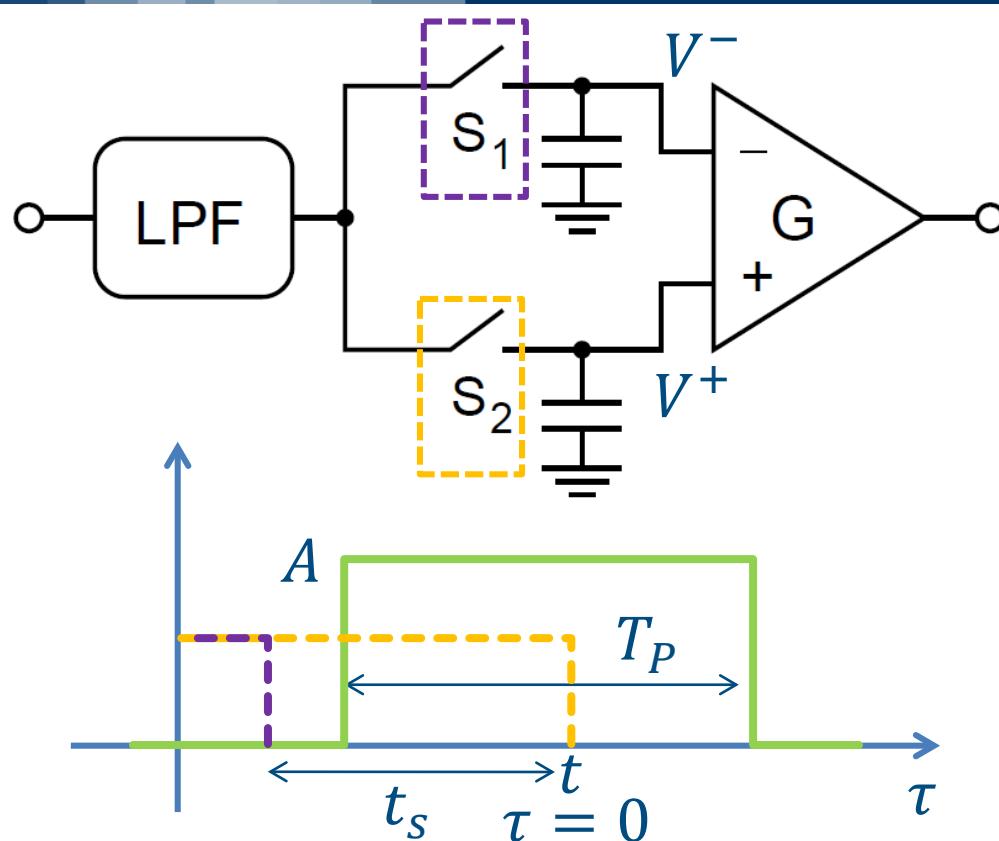
# HPF time constant

- Solutions like  $f_p = f_{nc}$  or  $f_p = f_{env}$  do not work: the time constant is too large, leading to strong pile-up
- The requirements on the time constant  $T_{HP}$  are
$$T_C \ll T_{HP} \ll T_O$$
- In our case, a solution could be  $T_{HP} = 1 \mu s \Rightarrow f_p = 160 \text{ kHz}$

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# Problem: Baseline restorer



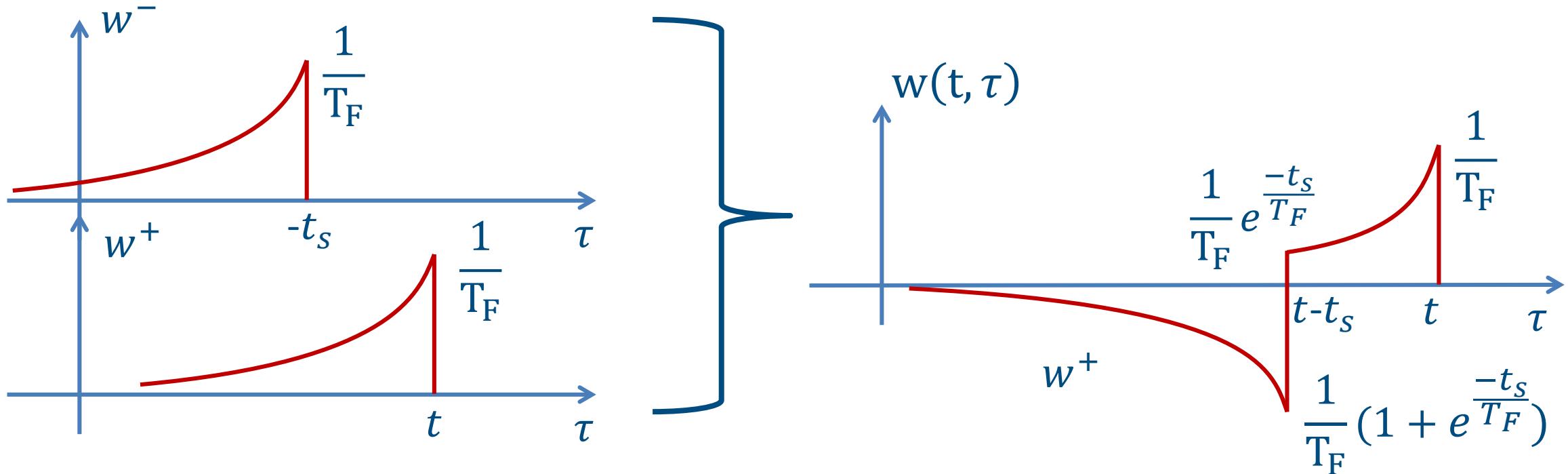
$$T_P = 1 \mu s$$

$$G = 1$$

WN PSD:  $S_V$  (unilateral)

1. Draw and compute  $w(t, \tau)$
2. Size  $T_F$  and  $t_s$  and compute  $\overline{n_o^2}$
3. Repeat 2. with 1/f noise  
(approximate filter behavior around  $f=0$ )
4. Filter behavior on white noise of  $G$

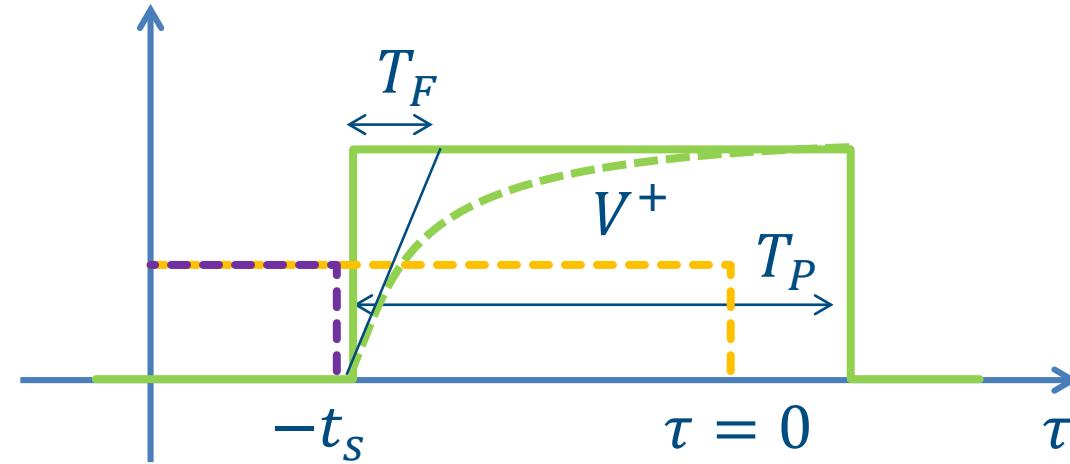
# CDS + LPF weighting function



- Filter implements a correlated double sampling preceded by an LPF

$$w(t, \tau) = w^+(t, \tau) - w^-(t, \tau) = \frac{1}{T_F} e^{\frac{\tau-t}{T_F}} u(t - \tau) - \frac{1}{T_F} e^{\frac{\tau-(t-t_s)}{T_F}} u(t - t_s - \tau)$$

# T<sub>F</sub> and t<sub>s</sub> sizing



- We must choose  $T_F \ll T_P$ , let's set  $T_F = T_P/10 = 100\text{ns}$
- $t_s$  is the delay of signal sampling (S2 opens) w.r.t. the baseline.  
 $V^-$  must be at regime so  $t_s > 5T_F \rightarrow t_s = 7T_F = 700\text{ns}$

# Output noise (WN case)

- Output noise power is  $\overline{n_o^2} = \lambda k_{w_{tt}}(0) = \frac{S_V}{2} \int w(t, \tau)^2 d\tau =$ 
$$= \frac{S_V}{2} \left( \int_{-\infty}^{-t_s} \frac{1}{T_F} \left( e^{\frac{\tau}{T_F}} - e^{\frac{\tau+t_s}{T_F}} \right)^2 d\tau + \int_{-t_s}^0 \frac{1}{T_F} \left( e^{\frac{\tau}{T_F}} \right)^2 d\tau \right) = \frac{S_V}{2T_F} \left( 1 - e^{\frac{-t_s}{T_F}} \right)$$
- The result makes sense because
  - $t_s \rightarrow 0 : \overline{n_o^2}$  goes to 0 because the noise samples are correlated
  - $t_s \rightarrow \infty : \overline{n_o^2} \rightarrow \frac{S_V}{2T_F} = 2 \cdot \frac{S_V}{4T_F}$ , i.e. twice the noise of an LPF

# Output noise (flicker noise case)

- Flicker noise forces us to work in the frequency domain:

$$|W(t, \omega)|^2 = \left| \frac{1}{1-j\omega T_F} (1 - e^{-j\omega t_s}) \right|^2 = \underbrace{\frac{1}{1+\omega^2 T_F^2}}_{\text{LPF part}} \cdot \underbrace{2(1 - \cos(\omega t_s))}_{\text{correlated double sampling}}$$

- The noise power of the flicker noise component is then:

$$\overline{n_o^2} = \int_0^{+\infty} k \underbrace{\frac{1}{f}}_{\simeq 1} \cdot \underbrace{2(1 - \cos(2\pi f t_s))}_{\simeq 1 - (2\pi f t_s)^2/2} df \simeq \int_0^{f_{LP}} k \frac{1}{f} (2\pi f t_s)^2 df$$

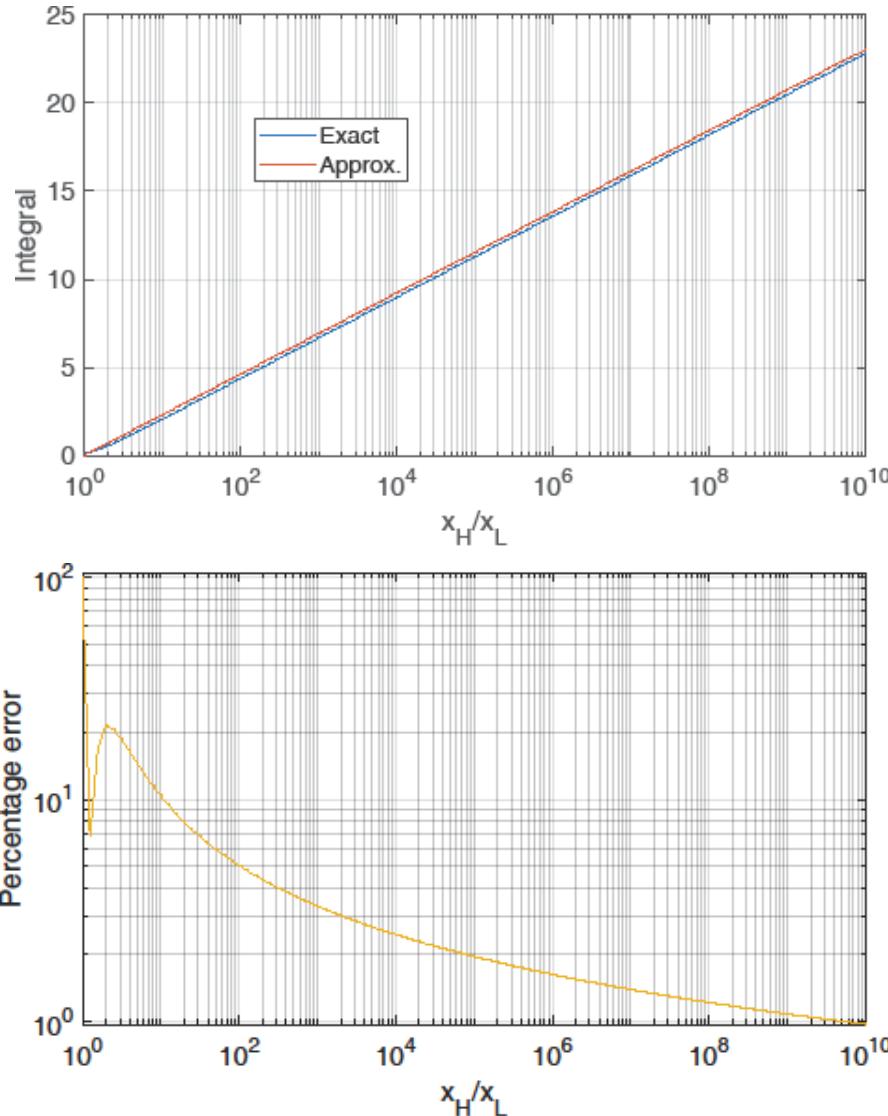
$$\rightarrow \overline{n_o^2} = k (2\pi t_s)^2 \cdot \frac{f_{LP}^2}{2} \quad (15\% \text{ error vs. exact calculation})$$

$$f_{LP} = \frac{1}{2\pi T_F}$$

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# FN BW for a GI

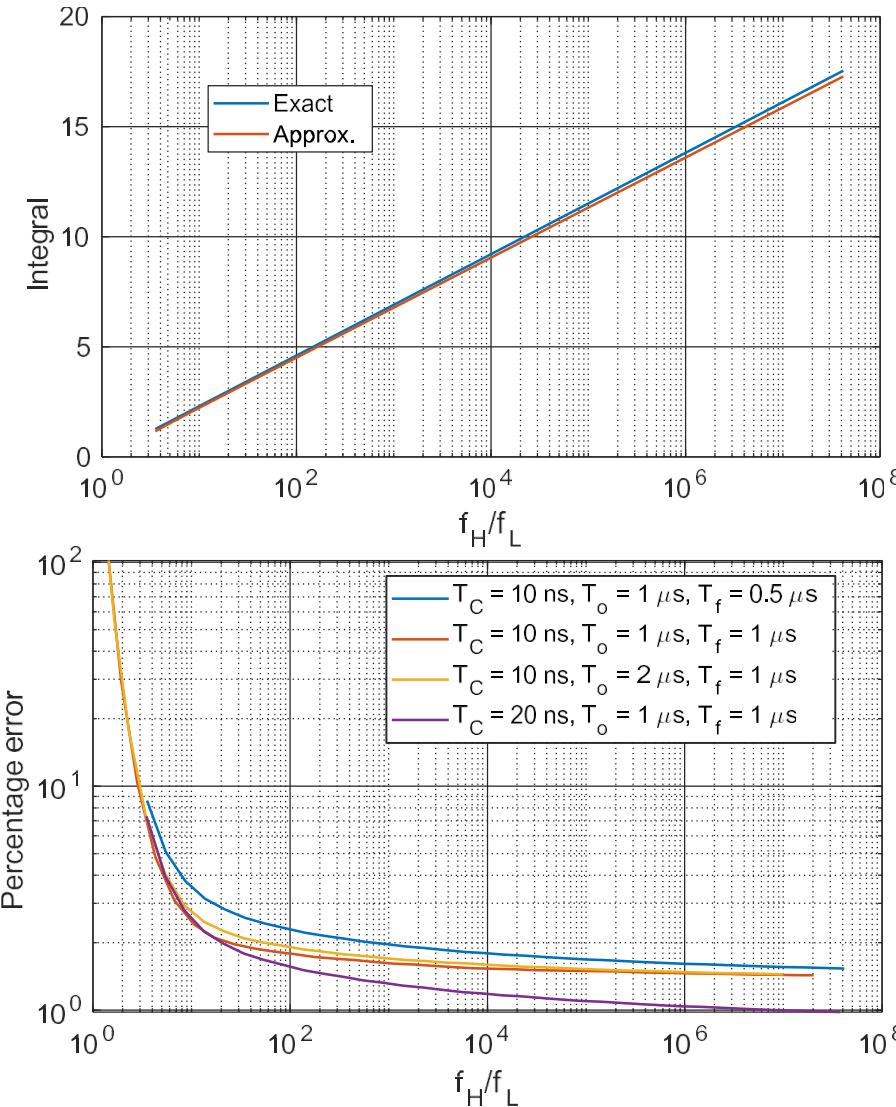


$$\begin{aligned}\overline{n_o^2} &= \int_{f_L}^{\infty} \frac{K}{f} G^2 \operatorname{sinc}^2(\pi f T_G) df \\ &= KG^2 \int_{x_L}^{\infty} \frac{\sin^2 x}{x^3} dx \approx KG^2 \ln\left(\frac{x_H}{x_L}\right)\end{aligned}$$

For the WN BW,  $f_H = \frac{1}{2T_G} \Rightarrow x_H = \frac{\pi}{2}$

The approx. works fine, with relative error smaller than 10% when  $f_H/f_L > 10$

# FN BW for a BA



$$\overline{n_o^2} = \int_{f_L}^{\infty} \frac{K}{f} |W(t, f)|^2 df \approx K \ln \left( \frac{f_H}{f_L} \right)$$

We take the envelope time constant

$$T_{env} = T_F \frac{T_o + T_c}{T_c} \Rightarrow f_H = \frac{1}{2\pi T_{env}}$$

The approx. works fine, with relative error

smaller than 10% when  $\frac{f_H}{f_L} > 3 - 4$